

Walkthrough Template

DEVICE:	
TASK:	Step:
What should the person do next?	
Why will they do the wrong thing?	
What feedback is there to tell them that they got it right / wrong?	
Why are they not sure they got it right / wrong?	
Your suggestions for a better design of this step: (labels,colours, positions,shapes,different kind of control, different feedback, do in a different way altogether,...other innovative ideas of your own, etc)	